

MAGIC PRESENTS
HEART OF THE MOUNTAIN

ARKENSTONE UNCLAIMED

When a creature deals combat damage to a player, if no player has the Arkenstone emblem, that creature's controller gets the Arkenstone emblem. *(Turn this card over.)*



MAGIC[®]
THE GATHERING

THE
HOBBIT[™]

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WIZARDS
OF THE COAST

MIDDLE
EARTH
ENTERPRISES

EMBLEM

Creatures you control get +1/+1.

At the beginning of your end step,
draw a card.

At the beginning of your upkeep, you get
a victory point. Then if you have three or
more victory points, you win the game.
*(You keep your victory points even if you
lose this emblem.)*

Whenever a creature deals combat
damage to you, its controller takes this
emblem from you.