



FIRE

5 : Creatures you control get
+1/+0 until end of turn.

◇ MAGIC PRESENTS ◇

MASTER THE FOUR ELEMENTS

Before your match, choose a single elemental emblem card you own. You begin the game with it. After your match, have your opponent sign their name below.

Once you have collected all four elemental emblems and have three signatures on each, bring the emblems to the organizer. Have them verify all your emblem signatures and check the box below to collect your reward.



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