

# DOMINARIA UNITED COMMANDER PARTY

## Dominaria United Commander Party Setup:

You should have received:

- 1 Terisaire Region Poster
- 100 Party Cards
- 100 Promo Cards
- 1 set of instructions

This poster is for the DMU, BRO, ONE, and MOM Commander Party events. During each Commander Party, scratch-offs on the poster will be revealed and at the end, a party card will get added to the map by you.

When players check in for the event, they should each receive one party card and one promo card. Once the event begins, set a timer for 120 minutes and end the event when time runs out. Below you'll find instructions to be read aloud to players at the beginning, during specific moments throughout the event, and at the end.

## Dominaria United Commander Party Instructions:

Read the following aloud to participants at start of event:

***Welcome to the Dominaria United Commander Party! Everyone should have received a party card when they checked in today. If you don't have a party card, raise your hand and we will get you one now.***

***You may have also noticed this poster with mysterious shapes on it. We'll be using this poster for today's Commander Party and we'll be keeping it for the next three. During and after each event more of the map will be revealed. Your actions and choices during this event will determine which areas are revealed and some will remain a mystery to us forever!***

***Everyone, take a look at your party card. You can give into Phyrexian temptation and use the powers on the party card during your turn as long as you have an unfolded corner left to fold.***

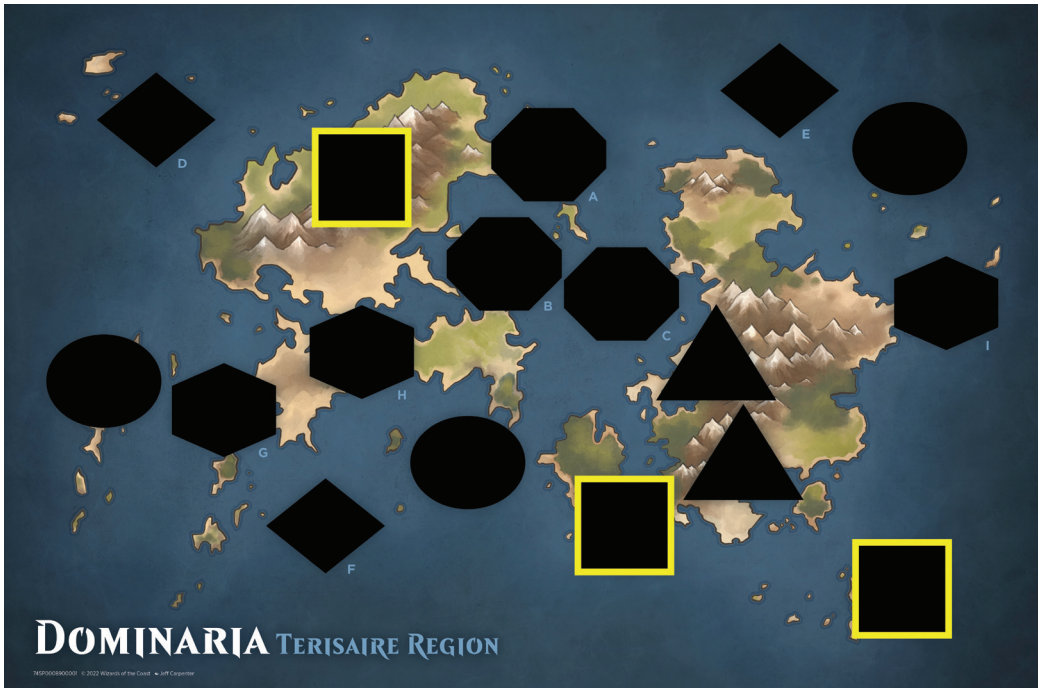
***Today, two of the square scratch off locations will be revealed during our Commander Party. The first person to lose any game at the event will get to scratch off one of the squares and the first person to have all four of their corners folded will get to scratch off a square. If you believe you are the first person to lose or to have folded all the corners of your party card, call for a staff member to verify.***

***When a new portion of the map is revealed, we'll announce the new gameplay information that becomes active.***

## During the event:

When someone meets the criteria for scratching off one of the squares on the map, make sure to announce the new information to all players and remind them that if they meet the criteria, they can unfold a corner of their party card even if all the corners are already folded.

They can scratch off one of the three squares as highlighted with a yellow border here:



Read the bold text aloud to all players depending on what number is revealed by the scratch-off:

If 1 is revealed:

***If you're a player with the lowest life total, you may unfold a corner of your party card.***

If 2 is revealed:

***If you're a player who controls the fewest creatures, you may unfold a corner of your party card.***

If 3 is revealed:

***If your opponents control 9 or more total creatures, you may unfold a corner of your party card.***

Read the following aloud to participants at the end of the event:

***Thanks for stepping into the world of Dominaria United today and getting a taste of Phyrexian temptation. Hopefully you were able to use that temptation to your advantage and didn't find the Phyrexian influence all-consuming. We're going to reveal two additional scratch-offs now that will be in play for the next Commander Party and add a party card to the map.***

After you read the above, have each table tally the total the number of corners that were unfolded at the end of the event and report them to you. Use the chart below to determine which of A, B, and C are revealed. For example, if you had 7 tables and they had a total of 24 unfolded corners on their party cards at the end of the event, you would reveal the octagons labelled A and C.

(Groups of 4)	Number of UNFOLDED corners		
Number of tables	Reveal B and C	Reveal A and C	Reveal A and B
1	0 to 3	4 to 6	7+
2	0 to 6	7 to 12	13+
3	0 to 9	10 to 17	18+
4	0 to 12	13 to 23	24+
5	0 to 15	16 to 29	30+
6	0 to 18	19 to 35	36+
7	0 to 21	22 to 41	42+
8	0 to 24	25 to 47	48+
9	0 to 27	28 to 53	54+
10	0 to 30	31 to 59	60+
11 to 13	0 to 35	36 to 66	67+
14 to 16	0 to 40	41 to 74	75+
17 to 19	0 to 45	46 to 82	83+
20 to 22	0 to 50	51 to 91	92+
23 to 25	0 to 55	56 to 101	102+

Make sure to scratch off the two new locations before moving on to the next step.

Read the following aloud after scratching off the two new map locations:

***It looks like we're stepping back into the Dominaria that existed before the Brother's War destroyed the Terisaire region as you can see on the newly revealed portions of our map.***

Add the party card to the map as shown in this image. It should cover up the bottom right hand square scratch-off regardless of whether it was used during your event.



Read the following aloud:

***We can now see Argoth as it was before the Sylex Blast destroyed it. It seems like our next Commander Party may force us to choose sides between Urza and Mishra. No matter your choice then, it seems certain that artifacts will be important.***

***Thanks for playing and have a great night everyone!***