



COMMANDER NIGHTS: *KAMIGAWA: NEON DYNASTY*

Complete achievements from the list below to win special prizes. When you've checked off [], present the list to your organizer for a reward. Once you've completed [], present your list again for an even better prize.

Special Rules (Optional):

- **February 14 – 20:** Each creature card in players' hands has Ninjutsu. The Ninjutsu cost is equal to its mana cost.
- **March 7 - 13:** All Creatures are artifacts and enchantments in addition to their other types.
- **March 28 – April 3 :** Whenever a creature attacks alone, it gains flying until end of turn if its controller controls a creature with flying. The same is true for first strike, double strike, deathtouch, indestructible, lifelink, menace, and trample.

Achievements:

- ☐ **Lone Warrior:** Attack with a single creature and have an opponent lose the game during the same combat phase.
- ☐ **Legendary Army:** Control 5 or more legendary Creatures and/or Planeswalkers.
- ☐ **Night of the Ninja:** Have 5 or more unblocked creatures during your combat phase.
- ☐ **Double Dragon:** Control 2 or more legendary Dragons.
- ☐ **Spirit of Kiki-Jiki:** Copy three or more creatures in one turn.
- ☐ **Upgrade!:** Control 7 or more modified creatures. (Equipment, Auras you control, and counters are modifications.)
- ☐ **Storied History:** Have 5 or more Saga cards in your graveyard.
- ☐ **Overwhelming Victory:** Win the game during a turn that started with three or more players.
- ☐ **Well-Armed Robot:** Control an artifact creature with at least three Artifact Equipment attached to it.
- ☐ **Board Control:** Control 5 or more creatures while your opponents control no creatures.