Errata: Xanathar’s Guide to Everything

This document corrects and clarifies some text in Xanathar’s Guide to Everything. The changes appear in recent printings of the book, starting with the fourth printing.

Chapter 1

Path of the Ancestral Guardian (p. 9). In the Path of the Ancestral Guardian Features table, all three instances of “d8” are now “d6”.

Arcane Shot (p. 28). In the first sentence of the second paragraph, “Once per turn when you fire a magic arrow ...” has changed to “Once per turn when you fire an arrow ...”

Chapter 2

Research (p. 132). In the “Resolution” subsection, both instances of “100 gp” have changed to “50 gp”.

Talking Doll (p. 139). In the first sentence, “set a condition under which the doll speaks each phrase” has changed to “set an observable condition under which the doll speaks each phrase.”

Chapter 3

Healing Spirit (p. 157). The following text has been appended to the second paragraph: “The spirit can heal a number of times equal to 1 + your spellcasting ability modifier (minimum of twice). After healing that number of times, the spirit disappears.”

Holy Weapon (p. 157). In the second sentence of the second paragraph, “within 30 feet of you” has changed to “within 30 feet of the weapon”.

Life Transference (p. 160). In the second sentence, “You take 4d8 necrotic damage,” has changed to “You take 4d8 necrotic damage, which can’t be reduced in any way,”.

Mind Spike (p. 162). In the “At Higher Levels” subsection, “1d6” has changed to “1d8.”