

PRINCES OF THE APOCALYPSE ERRATA

This document corrects and clarifies some text in the adventure *Princes of the Apocalypse*. The changes appear in recent printings of the book, starting with the fourth printing.

A few changes appear for the first time in the fifth printing. If a change is from that printing, the description of the change ends with a notation: 5th printing. If a change isn't in print yet, its description ends with the following notation: future printing.

GLOBAL

In the book's following sections, the Intelligence (Investigation) check to find a secret door, a trap, or an object is now a Wisdom (Perception) check.

Page	Section	Page	Section
58	K16. Great Hall	132	P11. Hunter's Den
59	K19. Old Library	132	P15. Reflection Chamber
59	K21. Lord's Chamber	159	T9. Chamber of Moving Stones
68	M21. Hall of Thirsting Stone	172	D1. Switchbacks
93	C24. Bridge of Heroes	174	D5. Chapel
104	E3. Niche Hall	186	X9. False Crypt [second paragraph after the boxed text]
105	E6. Bastian's Quarters	187	X10. False Tomb
106	E11. Cell Block		
110	E26. Fire Temple		
121	F18. Drow Tomb		

CHAPTER 1

Starting the Adventure (p. 17). In the section's last paragraph, 225 miles is now 140 miles.

CHAPTER 2

Helvur Tarnlar, Clothier (p. 25). Maegla is a Turami human, rather than a Tethyrian one.

Waelvur's Wagonworks (p. 27). In the "Key NPCs" subsection, "area T1" is now "area T9."

Mellikho Stoneworks (p. 28). In the section's second paragraph, "area T9" is now "area T1."

Fire Cult War Band (p. 31). Both instances of "Eternal Flame warriors" are now "Eternal Flame guardians."

The Dessarin Valley Map (p. 32). The map's scale has been corrected: 1 hex = 4 miles.

The positions of Sacred Stone Monastery and Rivergard Keep have been swapped, and the X of the latter is now closer to the river.

CHAPTER 3

Shallow Graves (p. 43). In the second block of boxed text, "Perhaps two miles to the north" is now "Several miles to the north."

In the "Grave Occupants" subsection, "red surcoat with a black axe" is now "black surcoat with a red axe."

Pinnacle (p. 48). In the "Spyglass" subsection, "area C3" is now "area V3."

Shrine of Stone (p. 63). In the sentence that follows the boxed text, "northeast corner" is now "northwest corner."

Samular's Empty Tomb (p. 68). Now called "Samular's Tomb," this subsection ends with the following new paragraph:

Stashed inside the sarcophagus is the body of a dead human knight that the Mirabar delegation was transporting to Summit Hall. The knight wears a breastplate emblazoned with the symbol of Tyr. A speak with dead spell cast on the corpse can reveal the knight's name (Narl Elrok) and how he died (killed by orcs).

Trapped Stairs (p. 68). The DC of the Dexterity saving throw is 15.

Wicker Giant (p. 72). In the last sentence of the section, "in area H1" is now "in area H4."

CHAPTER 4

A15. Plaza of Fallen Spires (p. 83). In the second paragraph following the boxed text, the last sentence now reads as follows: "Torhild tasked the djinni with the daunting task of keeping the palace quarter in good repair—a task he has been performing now for centuries."

In the third paragraph following the boxed text, the first sentence now reads as follows: "When Aerisi Kalinoth arrived, she took possession of the horn but refused to free the djinni from his previously assigned task."

C4. Drowning Chambers (p. 87). "Nine aquatic ghouls" is now "Twelve aquatic ghouls."

C12. Troll Hole (p. 88). In the last sentence of the boxed text, "to the north and east" is now "to the north and the west."

B5. East Guardroom (p. 96). In the last paragraph, "The other two prepare" is now "The other three prepare."

B20. Mess Hall (p. 101). In the boxed text, the last sentence now reads: "Doors lead to the east and west."

B21. Screaming Statues (p. 102). In the "Roleplaying Marlos Urnrayle" subsection, "flees to area B23" is now "flees to area B22."

E1. Entrance (p. 104). In the second paragraph that follows the boxed text, the parenthetical description of the fire cult hand gesture now reads as follows: "one hand in a fist, thumb up, with the other hand over the fist."

E26. Fire Temple (p. 110). In the first sentence of the boxed text, "in the west wall" is now "in the east wall."

CHAPTER 5

N3. Oubliette (p. 124). In the sentence that follows the boxed text, "area A19" is now "area A18."

The Earth Portal (p. 141). The following sentence now appears at the end of this section's second paragraph: "After the portal is destroyed, *Ironfang* turns to rust and disintegrates."

W6. Prison (p. 144). In the "Prisoners" subsection, the first paragraph now reads as follows:

Four prisoners are here and awaiting their fate as sacrifices. The prisoners include two Waterdhavian caravan merchants named Kharloss and Jarlee (use the **noble** statistics), a **Crushing Wave reaver** named Dirana, and a moon elf **druid** named Teresiel. They have been stripped of their armor and weapons, which the cultists tossed into the lava.

The subsection ends with the following new paragraph:

Teresiel is a member of the Emerald Enclave. She managed to conceal on her person a tiny leather packet that holds nine yellow seeds. Under the scrutiny of a detect magic spell, each seed radiates an aura of conjuration magic. Planting a seed in fertile earth causes it to grow into an **awakened tree** after 1d6 rounds. The awakened tree understands one language known to its creator and follows its creator's commands to the best of its ability. Teresiel doesn't relinquish the seeds willingly and is determined to deliver them to the abbey at Goldenfields. She asks the characters to help her complete the delivery.

CHAPTER 6

Lance Rock (p. 151). In the paragraph before the boxed text, "Northwest of Red Larch" is now "Southwest of Red Larch."

T1. Entry Cavern (p. 155). In the “North Tunnel” subsection, the first sentence now reads as follows: “This tunnel leads to the Mellikho Stoneworks quarry (Red Larch, area 18).”

The paragraph that follows the boxed text now reads: “Beyond the wooden door, the tunnel continues ten feet before opening into the quarry behind Albaeri Mellikho’s house.”

T9. Chamber of Moving Stones (p. 159). In the “Secret Door” subsection, “leads to the quarry pit in Mellikho Stoneworks (Red Larch, area 18)” is now “leads to a wooden shed in the yard behind Waelvur’s Wagonworks (Red Larch, area 16).”

The Long Road (p. 167). In the “Setup” subsection, the last paragraph now reads as follows: “The caravan travels from Womford to Red Larch along the Cairn Road, then heads north along the Long Road through Westbridge to its final destination of Triboar.”

The Long Road (p. 167). In “The Caravan” subsection, the fourth paragraph no longer contains the following sentence: “The route is over the Stone Bridge.”

Bandit Attack (p. 167). In the first sentence of the first paragraph, “on the Long Road” has been cut.

In the third paragraph, the following sentence has been cut: “Fire attracts the monsters in the next encounter.”

The Nettlebees (p. 168). In the fourth bullet point, “Bertram knows about Wiggan” is now “Watson knows about Wiggan.”

Stone Bridge (p. 183). After the third block of boxed text, the DC 16 Wisdom (Perception) check should be a DC 16 Wisdom (Insight) check.

CHAPTER 7

Monsters and NPCs by Challenge Rating (p. 189). The challenge ratings of Wiggan (CR 2) and Ghald (CR 5) are now correct in the table.

Aerisi Kalinoth (p. 193). *Windvane*—the attack bonus is now +8, and the damage is 8 (1d6 + 5), or 9 (1d8 + 5) with two hands.

Marlos Urnrayle (p. 199). *Ironfang*—the attack bonus is now +8, and the damage is 9 (1d8 + 5).

APPENDIX B

Sorcerer Spells (p. 231). The list of 1st-level spells now includes “*Absorb elements* (abjuration).” (5th printing)

The list of 3rd-level spells now includes “*Tidal wave* (conjunction).” (5th printing)

The list now includes a new header, “7th Level,” and the entry “*Whirlwind* (evocation)” beneath it. (5th printing)

Wizard Spells (p. 232). The list of 2nd-level spells now includes “*Warding wind* (evocation).” (5th printing)

Abi-Dalzim’s Horrid Wilting (p. 233). The spell’s damage is now 12d8. In addition, the spell description now ends with this paragraph: “Nonmagical plants in the area that aren’t creatures, such as trees and shrubs, wither and die instantly.” (future printing)

Bones of the Earth (p. 233). The first paragraph now ends with this new sentence: “Each 5-foot-diameter portion of the area requires at least 1 minute to clear by hand.” (future printing)

Catapult (p. 233). The spell’s range is now 60 feet. (future printing)

In addition, the sentence “In either case, both the object and the creature or solid surface take 3d8 bludgeoning damage” now reads “When the object strikes something,

the object and what it strikes each take 3d8 bludgeoning damage.” (5th printing)

Control Flames (p. 234). The last paragraph now reads “If you cast this spell multiple times, you can have up to three non-instantaneous effects created by it active at a time, and you can dismiss such an effect as an action.” (5th printing)

Control Winds (p. 234). The second sentence of the “Gusts” paragraph now reads “If the wind is moderate or strong, ranged weapon attacks that enter or leave the cube or pass through it have disadvantage on their attack rolls.” (future printing)

Create Bonfire (p. 235). The second sentence now reads “Until the spell ends, the magic bonfire fills a 5-foot cube.” (5th printing)

In the fourth sentence, “enters” is changed to “moves into.” In addition, this new paragraph appears after the first paragraph: “The bonfire ignites flammable objects in its area that aren’t being worn or carried.” (future printing)

Dust Devil (p. 235). The second sentence of the second paragraph now reads “On a failed save, the creature takes 1d8 bludgeoning damage and is pushed 10 feet away from the dust devil.” (future printing)

Earthbind (p. 235). In the last sentence, “descends” is changed to “safely descends.” (future printing)

Earth Tremor (p. 236). The range of the spell is now 10 feet. In addition, the last sentence of the first paragraph now reads “If the ground in that area is loose earth or stone, it becomes difficult terrain until cleared, with each 5-foot-diameter portion requiring at least 1 minute to clear by hand.” (future printing)

Erupting Earth (p. 236). In the “At Higher Levels” section, 3rd level is now 4th, and 2nd is 3rd. (5th printing)

Ice Knife (p. 237). The last sentence of the first paragraph now reads “The target and each creature within 5 feet of it must succeed on a Dexterity saving throw or take 2d6 cold damage.” (future printing)

Immolation (p. 237). The initial damage is now 8d6, and the subsequent damage is now 4d6. In addition, the second paragraph now reads “If damage from this spell kills a target, the target is turned to ash.” (future printing)

Investiture of Stone (p. 237). The first bulleted paragraph now reads “You have resistance to bludgeoning, piercing, and slashing damage from nonmagical attacks.” (future printing)

Magic Stone (p. 238). The second paragraph now reads “If you cast this spell again, the spell ends on any pebbles still affected by your previous casting.” (future printing)

Maximilian’s Earthen Grasp (p. 238). In the third paragraph, “can make a Strength check” now reads “can use its action to make a Strength check.” (5th printing)

Pyrotechnics (p. 239). The first sentence now reads “Choose an area of nonmagical flame that you can see and that fits within a 5-foot cube within range.” (future printing)

Thunderclap (p. 240). The range of the spell is now 5 feet. In addition, the second and third sentences of the description are replaced by this sentence: “Each creature within range, other than you, must succeed on a Constitution saving throw or take 1d6 thunder damage.” (future printing)

Tidal Wave (p. 240). The spell description now ends “within 30 feet of it, and then it vanishes.” (future printing)

Transmute Rock (p. 240). The spell’s duration is now “Until dispelled.” In addition, the last three sentences of the description are replaced by the following text: “On a suc-

successful save, a creature is shunted safely to the surface in an unoccupied space. On a failed save, a creature becomes restrained by the rock. A restrained creature, or another creature within reach, can use an action to try to break the rock by succeeding on a DC 20 Strength check or by dealing damage to it. The rock has AC 15 and 25 hit points, and it is immune to poison and psychic damage.” (future printing)

Vitriolic Sphere (p. 241). The first sentence of the description now reads “You point at a location within range, and a glowing, 1-foot-diameter ball of emerald acid streaks there and explodes in a 20-foot-radius sphere.” In addition, the third sentence now reads “On a failed save, a creature takes 10d4 acid damage and another 5d4 acid damage at the end of its next turn.” (future printing)

Watery Sphere (p. 241). The radius of the sphere is now 5 feet. In addition, in the second paragraph, the second and third sentences now read “On a successful save, a creature is ejected from that space to the nearest unoccupied space of the creature’s choice outside the sphere. A Huge or larger creature succeeds on the saving throw automatically, and a Large or smaller creature can choose to fail it.” The last sentence of the second paragraph now reads “At the end of each of its turns, a restrained target can repeat the saving throw, ending the effect on itself on a success.” The second sentence of the third paragraph now begins with “If the sphere restrains a creature in excess of these numbers, . . .” At the end of the fourth paragraph, the phrase “but no more than once per turn” is deleted. At the end of the spell description, the following sentence is added: “The water then vanishes.” (future printing)

Whirlwind (p. 242). The first sentence now reads “A whirlwind howls down to a point that you can see on the ground within range.” (5th printing)