PERSONALITY TRAITS

d8 Personality Trait

- 1 I don't run from evil. Evil runs from me.
- 2 I like to read and memorize poetry. It keeps me calm and brings me fleeting moments of happiness.
- 3 I spend money freely and live life to the fullest, knowing that tomorrow I might die.
- 4 I live for the thrill of the hunt.
- 5 I don't talk about the thing that torments me. I'd rather not burden others with my curse.
- 6 I expect danger around every corner.
- 7 I refuse to become a victim, and I will not allow others to be victimized.
- 8 I put no trust in divine beings.

IDEALS

d6 Ideal

- 1 I try to help those in need, no matter what the personal cost. (Good)
- 2 I'll stop the spirits that haunt me or die trying. (Any)
- 3 I kill monsters to make the world a safer place, and to exorcise my own demons. (Good)
- 4 I have a dark calling that puts me above the law. (Chaotic)
- 5 I like to know my enemy's capabilities and weaknesses before rushing into battle. (Lawful)
- 6 I'm a monster that destroys other monsters, and anything else that gets in my way. (Evil)

WHERE CAN I FIND CURSE OF STRAND?

Curse of Strahd is available in hobby stores that are part of the Wizards Play Network on **March 4**. It's also available online and at other retailers starting on **March 15**. You can pre-order it today on Amazon.com.

BONDS

d6 Bond

- I keep my thoughts and discoveries in a journal. My journal is my legacy.
- 2 I would sacrifice my life and my soul to protect the innocent.
- 3 My torment drove away the person I love. I strive to win back the love I've lost.
- 4 A terrible guilt consumes me. I hope that I can find redemption through my actions.
- 5 There's evil in me, I can feel it. It must never be set free
- 6 I have a child to protect. I must make the world a safer place for him (or her).

FLAWS

d6 Flaw

- 1 I have certain rituals that I must follow every day. I can never break them.
- 2 I assume the worst in people.
- 3 I feel no compassion for the dead. They're the lucky ones.
- 4 I have an addiction.
- 5 I am a purveyor of doom and gloom who lives in a world without hope.
- 6 I talk to spirits that no one else can see.

